ALICJA HALBRYT

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PROFESSIONAL PROFILE

I am an open-minded, well-organized person, empathetic and focused in tech ethics and design. Having been involved in numerous design projects, I became aware of social problems and issues of emerging technologies, and learnt valuable social science research methods to deal with them. Studying philosophy of technology was a natural next step to expand my knowledge of technology ethics and to gather new insights on social design. My experiences enable me to design and evaluate our preferable technological futures.

EDUCATION & QUALIFICATION

MSc Philosphy of Science, Technology and Society

University of Twente

2021-Feb 2024

Learnt about: tech ethics | AI | politics | philosophical anthropology | discourse analysis | STS | HRI | anthropomorphism

Thesis: Hoax in the Machine: an Ethical Analysis of Perceived Humanness in Social Robots

MA Service Experience Design and Innovation (Distinction)

University of the Arts London 2018-2020

Learnt about: global design futures | service design for social issues | collaboration with private companies

Thesis: The Future Pedestrian Among Self-Driving Cars

BA Design Interactions (2:1)

Lancaster University, UK

2015-2018

Learnt about: empathy | attitudes | relationship marketing | speculative design | design for social change

Thesis: Speculative Design Strategy for the Hyperloop Transportation System

SELECTED ESSAYS & PROJECTS

- Artificial Intelligence is like a human brain':
 AI metaphors, their origins and impact. (2022)
- The ethics of superrealism and depiction of virtual humans in immersive technologies. (2022)
- Ethics of anthropomorphic technology: the problem of human-likeness in humanoid robots. (2022)

read at medium.com/@alicjahalbryt

- Supervised Injection Site (2017) △
 Understanding Manchester's drug problem and designing a safe space for drug injections
- 'My personal child genetic record' (2019)
 A future scenario for DNA testing, molecular farming and drug regulations
- Squad Social (April 2019)
 Design sprint; improving an interest-sharing meet-up
 app for LGBTQ+ society in order to encourage meetings amongst users
- Chargers with Personality (2019)
 Redesigning value proposition of an electric vehicle chargers provider

see at alicjahalbryt.com

PROFFSSIONAL EXPERIENCE

Research ▼ Design

Intern

ALLAI

Research on responsible AI; addressing AI's legal, societal, and ethical implications, developing EU-based project on digitalisation of public administration, designing and supporting stakeholder workshops

UX Designer

Sept 2022-Nov 2023 ▼



Green Hub Twente

Promoted sustainable lifestyle among students, annual report design, co-developed new sustainability platform (web and app), built user journeys, created promotion graphic material, design of the office experience, led and coordinated SDG showcase event

Service Designer



TGTH

Co-facilitated workshops with clients, prepared client presentations, conducted benchmark research, facilitated a team of students during a design hackathon (3rd spot), analysed user interviews

Design & Research Intern





Copenhagen Institute for Futures Studies

Research and analysis of future trends, co-led a webinar on a delphi study findings, remote work during COVID-19, article writing, research for and design of a webinar on existential threats, design of promotion graphics and presentations

Service Design Summer Intern



Logisfera Nova, Poland

Member of service design team; service design in practice; qualitative research, conducting interviews and field observations, taking part in ideation; co-leading Design Thinking workshops; co-creating a project's report both in Polish and English; studio-based work

Freelance

Visual & Service Designer

May-Dec 2020 ▼



HGaaS (now SES Hydrogen)

Hydrogen for mobility initiative. Design of the service concept and user journey, design of brand identity - website, brand book, promo video

Graphic Designer

2016 - 2021



Poland 2.0 Summit, TEDx LancasterU, PLUGin Polish Inn. Diaspora Creating appealing graphics and official documents for start-ups and teams organising annual conferences focused around innovations

SKILLS

Applied research & Design practice

Desk research, interviews, focus groups, surveys, scenario building, case study analysis, design sprint, concept ideation, non- and digital prototyping, usability testing, user journey maps, empathy maps, storytelling, personas, agile, observations, teamwork in multinational setting, problem solving mindset

Futures thinking

Foresight and future trends analysis, critical approach to emerging tech, ability to consider abstract concepts of the future; life-centred design

Empathy & Openness

Excellent in understanding given target groups and reaching the core of a problem, flexible and open-minded; skilled in transdisciplinary teamwork

Software

Photoshop, Illustrator, InDesign, After Effects; Microsoft OS, Miro, Figma

Languages

Polish (native), English (fluent), French (conversational), Dutch (A2/B1, learning)

INTERESTS & EXTRA ACTIVITIES

Robophilosophy | HRI | Ethics & Tech | Social Design | Space Exploration Ethics | Applied research | aerial silk

Certificates:

Design Council - Design Academy (2019) OCAD U - Adobe After Effects (2020)

Guest Speaker at:

Creative Informatics: Speculative Design and Future Thinking (Edinburgh, 2020) | Digital Catapult & MA Service Design (London, 2020) | Service Design Fringe Festival, London (2019)